Human–Computer Interaction Series

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Integrating User-Centred Design in Agile Development

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Integrating User-Centred Design in Agile Development

Series: Human–Computer Interaction Series

- Addresses the problems inherent in combining UCD with agile software development
- Discusses the current state of the art
- Presents six in-depth case studies exploring the diverse contexts of UCD practices within agile software development
- Provides readers with methods and tools to further understand research in integrating UCD with agile software development

This book examines the possibilities of incorporating elements of user-centred design (UCD) such as user experience (UX) and usability with agile software development. It explores the difficulties and problems inherent in integrating these two practices despite their relative similarities, such as their emphasis on stakeholder collaboration. Developed from a workshop held at NordiCHI in 2014, this edited volume brings together researchers from across the software development, UCD and creative design fields to discuss the current state-of-the-art. Practical case studies of integrating UCD in Agile development across diverse contexts are presented, whilst the different futures for UCD and other design practices in the context of agile software development are identified and explored. Integrating User Centred Design in Agile Development will be ideal for researchers, designers and academics who are interested in software development, user-centred design, agile methodologies and related areas.

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