Contents

A Flexible Multibody Pantograph Model for the Analysis of the Catenary–Pantograph Contact ............................................ 1
Jorge Ambrósio, Frederico Rauter, João Pombo, and Manuel S. Pereira

Carlo L. Bottasso, Giorgio Maisano, and Francesco Scorcelletti

Optimization of Multibody Systems and Their Structural Components ................................................................. 49
Olivier Brüls, Etienne Lemaire, Pierre Duysinx, and Peter Eberhard

Real-Time Aeroservoelastic Analysis of Wind-Turbines by Free Multibody Software .......................................................... 69
Luca Cavagna, Alessandro Fumagalli, Pierangelo Masarati, Marco Morandini, and Paolo Mantegazza

Comparison of Planar Structural Elements for Multibody Systems with Large Deformations .............................................. 87
Markus Dibold and Johannes Gerstmayr

Modeling and Analysis of Rigid Multibody Systems with Translational Clearance Joints Based on the Nonsmooth Dynamics Approach .......................................................... 107
Paulo Flores, Remco Leine, and Christoph Glocker

Application of General Multibody Methods to Robotics ............... 131
Janusz Frączek and Marek Wojtyra
Energy Considerations for the Stabilization of Constrained
Mechanical Systems with Velocity Projection .................................. 153
Juan C. García Orden and Roberto A. Ortega Aguilera

A General Purpose Algorithm for Optimal Trajectory
Planning of Closed Loop Multibody Systems .............................. 173
Makoto Iwamura, Peter Eberhard, Werner Schiehlen,
and Robert Seifried

Real-Time Simulation of Extended Vehicle Drivetrain
Dynamics .................................................................................. 195
Ralf U. Pfau and Thomas Schaden

Assessment of Antagonistic Muscle Forces During Forearm
Flexion/Extension ................................................................. 215
Maxime Raison, Christine Detrembleur, Paul Fisette,
and Jean-Claude Samin

Computing Time Reduction Possibilities in Multibody
Dynamics ................................................................................ 239
Thorsten Schindler, Markus Friedrich, and Heinz Ulbrich

Optimization-Based Design of Minimum Phase Underactuated
Multibody Systems ............................................................. 261
Robert Seifried

GPU-Based Parallel Computing for the Simulation of Complex
Multibody Systems with Unilateral and Bilateral Constraints:
An Overview ................................................................. 283
Alessandro Tasora, Dan Negrut, and Mihai Anitescu

Investigation of Gears Using an Elastic Multibody Model
with Contact ................................................................. 309
Pascal Ziegler and Peter Eberhard