Preface

This volume contains the final proceedings for the Computer Music Modeling and Retrieval Symposium (CMMR 2003). This event was held during 26–27 May 2003 on the campus of CNRS/Université de Montpellier II, located in Montpellier, France. CMMR is a new annual event focusing on important aspects of computer music. CMMR 2003 is the first event in this new series. CMMR 2003 was jointly organized by Aalborg University, Esbjerg in Denmark and LIRMM in France.

The use of computers in music is well established. CMMR 2003 provided a unique opportunity to meet and interact with peers concerned with the cross-influence of the technological and creative in computer music. The field of computer music is interdisciplinary by nature and closely related to a number of computer science and engineering areas such as information retrieval, programming, human computer interaction, digital libraries, hypermedia, artificial intelligence, acoustics, signal processing, etc. The event gathered several interesting people (researchers, educators, composers, performers, and others). There were many high-quality keynote and paper presentations that fostered inspiring discussions. I hope that you find the work presented in these proceedings as interesting and exciting as I have.

First of all, I would like to thank Marc Nanard, Jocelyne Nanard, and Violaine Prince for the very fruitful cooperation that led to the organization of this first event in the CMMR series. I would also like to thank my colleague Kirstin Lyon for her help in compiling these proceedings. Finally, this volume would not have been possible without the help of Springer-Verlag, Heidelberg. In particular, I would like to thank the editorial assistant, Anna Kramer, and the executive editor of the LNCS series, Alfred Hofmann.

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