Preface

This volume contains the proceedings of the ICWE 2016 Rapid Mashup Challenge (http://challenge.webengineering.org) that was held on June 6, 2016, in Lugano, Switzerland, in conjunction with the 16th International Conference on Web Engineering (ICWE, http://icwe2016.webengineering.org). The 2016 edition of the challenge is the second instalment of a series of challenges that aim to engage researchers and practitioners in a competition for the best mashup approach.

The contributions printed in this volume are post-challenge extensions of the short participation proposals the authors prepared to express their interest in participating in the challenge and that the organizers of the challenge used to select participants based on the interest and maturity of the proposals. The original short versions of the contributions are available online in the program section of the challenge: http://challenge.webengineering.org/program/.

We would like to thank the authors for their excellent work before and after the challenge as well as for their commitment and engagement during the challenge itself. The presented tools and approaches are of course the core of the event and of this volume. We also would like to thank the audience for participating and the Program Committee members for helping us assure the quality of the post-workshop proceedings printed in this volume. Of course, we would also like to thank Springer, especially Aliaksandr Birukou, for promoting and printing the proceedings of the challenge in their CCIS series. This allowed us once again to provide a complete picture of the proposals the challenge attracted, without having to be too strict with the acceptance of contributions in the first place and allowing us to work together with the authors on their contributions in the post-challenge phase.

We are grateful to everyone who contributed to this volume and confident the reader will find the reading interesting, inspiring, and – hopefully – also challenging.

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