

# Preface

This is a book about how management and control decisions are made by persons who collaborate and possibly use the support of an information system.

In the book, we adopt the following definitions:

The *decision* is the result of human conscious activities aiming at choosing a course of action for attaining a certain objective (or a set of objectives). It normally implies allocating the necessary resources and it is the result of processing information and knowledge that is performed by a person (or a group of persons), who is empowered to make the choice and is accountable for the quality of the solution adopted to solve a particular problem or situation.

The act of *collaboration* implies that several entities who work together and share responsibilities to jointly plan, implement and evaluate a program of activities to achieve the common goal to jointly generate values.

A *collaborative group* is made up of several members, who are assigned or decide by themselves to jointly attain a set of common goals by carrying out a set of activities and using a number of procedures and techniques.

A *decision support system* (DSS) is an anthropocentric and evolving information system, which is meant to implement the functions of a human support team that would otherwise be necessary to help the decision-maker to overcome his/her limits and constraints that he/she may encounter when trying to solve complex and complicated decision problems that count.

## The Context of Writing the Book

In 2007, the second edition of the “Decision Support System” by F.G. Filip was published in Romanian by the Technical Publishers, Bucharest. It contained a presentation of a DSS concepts illustrated by *Dispatcher*<sup>®</sup>, a practical system meant to support the production planning and control decision-making in the milieu of continuous process industries. In the final section of the book, the author made a

promise to come back together with several of his colleagues with new books about particular classes of DSS, including *group decision support systems* (GDS).

C.B. Zamfirescu received his Ph.D. in 2005 from the Technical University “Politehnica” of Bucharest with a thesis entitled “Anthropocentric Group Decision Support Systems”. The document contained several original results, such as agent-based social simulation for group decisions, swarming models of computation to automate the facilitation of group decisions, goal-oriented dialog system with inconsistent knowledge bases and so on. A part of these results, together with newer ones, is contained in the book we are proposing to our readers.

In 2011, Cristian Ciurea received his Ph.D. from the Academy of Economic Studies of Bucharest with a thesis entitled “Collaborative Systems Metrics”. Several ideas, such as applications in economy of collaborative systems, quality characteristics of collaborative systems, collaborative virtual organizations, collaborative production processes, were contained in the thesis and a part of them is included in the present book.

The last decades saw an impetuous advance in the information and communication technologies and in associated concepts. The new versions of the Internet protocol, social networks, mobile and cloud computing, and business intelligence and analytics have had a serious impact, not only on the information system design, but also on the way the business has been conducted and decisions have been made. Collaborative activities carried out by various entities, such as enterprises, people, machines, computers and so on, are ever more numerous and visible. Two very recent books (Nof et al. 2015; Nunamaker et al. 2015) present the new achievements in collaborative systems under the influence of and enabled by the new information and communication technologies (I&CT) and are a good example to follow. The new series *Automation, Collaboration & E-Services* (ACES) of Springer, which is meant “to capture” the scientific and engineering theories and technologies addressing challenges of the megatrends of automation and collaboration, was viewed by the authors as a valuable means to make available an up-to-date view of computer-supported collaborative decision-making to various readers. The invitation sent by Prof. S.Y. Nof, the ACES series editor, came in time and stimulated the authors to propose the current book.

## **The Book Goal**

The book is intended to present a balanced view of the computer-supported collaborative decision-making domain to include both well-established concepts and a selection of new results in the domains of methods and key technologies. It is meant to answer several questions, such as: (a) “How are evolving the business models towards the ever more collaborative schemes?”; (b) “What is the role of the decision-maker in the new business and technological context?” (c) “What are the basic characteristic attributes and trends in the domain of decision-supporting information systems?”; (d) “Which are the basic methods to aggregate the

individual preferences of the people who collaborate in decision-making activities?"; (e) "How far can automation go?"; (f) "What is the impact of modern information and communication technologies on the design and usage of decision-supporting information systems meant for groups of people?".

The book is intended to be a reference text for researchers, analysts and system developers in the field of information systems, which are meant to be used in supporting management and control decision-making. The managers interested in getting competitive advance on the market using modern methods and technologies can also benefit from studying the material. The book is also recommended as a textbook for graduated students in automatic control, computer science, informatics, industrial engineering, management, and business administration.

## Material Organization

The book is composed of five chapters as follows:

Chapter 1, entitled "Collaboration and Decision-making in Context", is meant to set the stage for the following chapters by describing the business context and introducing the terminology to be used throughout the text. We review the main concepts concerning management and control schemes, the mission and allocated functions of the human agent in the loop, and basic aspects of multi-attribute/multi-participant decision-making.

Chapter 2, entitled "Decision Support Systems", reviews basic concepts of the decision support systems domain. Several topics are addressed in sequence, such as decisions and decision-makers, mainly particular subclasses of the general DSS class, DSS construction, so that the reader could get a view of DSS "physiology" (functions and usage), "anatomy" (composition), and "ontogeny" (design and construction). A particular attention is paid to group/multi-participant DSS and intelligent DSS.

Chapter 3, entitled "Collaborative Activities and Methods", is meant to review the most important methods used in collaborative human activities with a particular emphasis on group decision-making. To set the stage for method presentations, the chapter starts by explaining several concepts, such as e-collaboration, collaborative groups, crowd participation, and reviews the development history of computer-supported collaboration. The chapter continues by reviewing the most frequently used voting rules defined in social choice theory and their extensions employed in knowledge-driven DSS. The engineering issues of deploying computer-supported collaborative activities in real working environments are presented in the final section of the chapter.

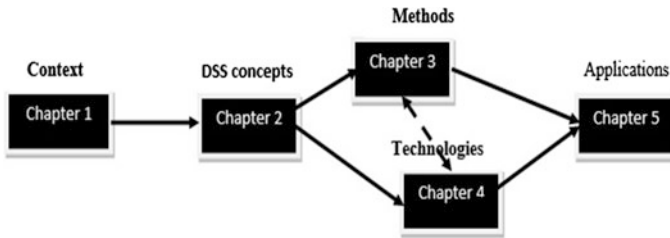
Chapter 4, entitled "Essential Enabling Technologies", contains a review of the major key technologies which have significantly influenced the design and usage of information systems. Business intelligence and analytics, Web technology, social networks, mobile and cloud computing are described in "parallel" sections with similar organization. Their impact on computer-aided decision-making is highlighted. Biometric

systems and serious digital games and their possible usage to ensure the authorized access and facilitate users' training are presented in the final sections of the chapter.

Chapter 5, entitled “Application Cases”, contains three sections addressing: (a) the usage of biology inspired models to simulate the facilitator activity, (b) an application of big data in labor market analysis, and (c) an integrated and evolving information platform used in various collaborative decision-making cases.

Each chapter contains at the end a section with *Notes and comments* that highlights the main ideas presented and guides the reader through the most important references, if she/he wants to go deeper in the field. In each chapter, the authors have presented a selection of relevant standards.

The book is organized in accordance with a quasi-sequential-parallel scheme which reflects the recommended order of chapter studying (see figure below).



Throughout the material, there are several “pointers” to sections where the concepts and ideas just introduced are addressed in more details. Consequently, the reader can design his/her study order in accordance with his interests and curiosity.

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