Environmental Sensing Technologies for Visual Impairment

Environmental Sensing Technologies for Visual Impairment: Introduction to the Special Thematic Session ................................. 2
Roberto Manduchi and James Coughlan

Ball Course Detection Function for the Blind Bowling Support System
Using a Depth Sensor ................................................. 5
Makoto Kobayashi

Catching the Right Bus - Improvement of Vehicle Communication with Bluetooth Low Energy for Visually Impaired and Blind People ........... 9
Elmar Krainz, Werner Bischof, Markus Dornhofer, and Johannes Feiner

Navi Rando: GPS-IMU Smart Phone Application for Helping Visually Impaired People Practicing Hiking ................................. 16
Jesus Zegarra Flores, Laurence Rasseneur, Clément Gass, and René Farcy

Scene Text Detection and Tracking for Wearable Text-to-Speech Translation Camera .......................................................... 23
Hideaki Goto and Kunqi Liu

Zebra Crossing Detection from Aerial Imagery Across Countries ........... 27
Daniel Koester, Björn Lunt, and Rainer Stiefelhagen

Sound of Vision – 3D Scene Reconstruction from Stereo Vision in an Electronic Travel Aid for the Visually Impaired ......................... 35
Mateusz Owczarek, Piotr Skulimowski, and Pawel Strumillo

Experiments with a Public Transit Assistant for Blind Passengers ........... 43
German Flores and Roberto Manduchi

Tactile Graphics and Models for Blind People and Recognition of Shapes by Touch

Electromagnetic Microactuator-Array Based Virtual Tactile Display........ 53
Zoltan Szabo and Eniko T. Enikov

Empowering Low-Vision Rehabilitation Professionals with “Do-It-Yourself” Methods ......................................................... 61
Stéphanie Giraud and Christophe Jouffrais
Expansion Characteristic of Tactile Symbols on Swell Paper: Effects of Heat Setting, Position and Area of Tactile Symbols

*Takahiro Hashimoto and Tetsuya Watanabe*

Tactile Identification of Embossed Raised Lines and Raised Squares with Variable Dot Elevation by Persons Who Are Blind

*Georgios Kouroupetroglou, Aineias Martos, Nikolaos Papandreou, Konstantinos Papadopoulos, Vassilios Argyropoulos, and Georgios D. Sideridis*

Early Stimulation with Tactile Devices of Visually Impaired Children

*María Visitación Hurtado Torres, María Luisa Rodríguez Almendros, María José Rodríguez Fórtiz, Carlos Rodríguez Domínguez, and María Bermúdez-Edo*

Experimenting with Tactile Sense and Kinesthetic Sense Assisting System for Blind Education

*Junji Onishi, Tadahiro Sakai, Msatsugu Sakajiri, Akihiro Ogata, Takahiro Miura, Takuya Handa, Nobuyuki Hiruma, Toshihiro Shimizu, and Tsukasa Ono*

Locating Widgets in Different Tactile Information Visualizations

*Denise Prescher and Gerhard Weber*

A Concept for Re-useable Interactive Tactile Reliefs

*Andreas Reichinger, Anton Fuhrmann, Stefan Maierhofer, and Werner Purgathofer*

Three-Dimensional Models of Earth for Tactile Learning

*Yoshinori Teshima, Yasunari Watanabe, Yohsuke Hosoya, Kazuma Sakai, Tsukasa Nakano, Akiko Tanaka, Toshiaki Aomatsu, Tatsuyoshi Tanji, Kenji Yamazawa, Yuji Ikegami, Mamoru Fujiyoshi, Susumu Oouchi, and Takeshi Kaneko*

**Tactile Maps and Map Data for Orientation and Mobility**

Augmented Reality Tactile Map with Hand Gesture Recognition

*Ryosuke Ichikari, Tenshi Yanagimachi, and Takeshi Kurata*

Blind Friendly Maps: Tactile Maps for the Blind as a Part of the Public Map Portal (Mapy.cz)

*Petr Červenka, Karel Břinda, Michaela Hanousková, Petr Hofman, and Radek Seifert*

BlindWeb Maps – An Interactive Web Service for the Selection and Generation of Personalized Audio-Tactile Maps

*Timo Götzelmann and Laura Eichler*
CapMaps: Capacitive Sensing 3D Printed Audio-Tactile Maps
Timo Götzelmann
Empirical Study on Quality and Effectiveness of Tactile Maps Using HaptOSM System
Daniel Hänßgen, Nils Waldt, and Gerhard Weber
Specification of Symbols Used in Audio-Tactile Maps for Individuals with Blindness
Konstantinos Papadopoulos, Konstantinos Charitakis, Eleni Koustriava, Lefkothea Kartasidou, Efstratios Stylianidis, Georgios Kouroupetroglou, Suad Sakalli Gumus, Karin Müller, and Engin Yılmaz
User Requirements Regarding Information Included in Audio-Tactile Maps for Individuals with Blindness
Konstantinos Papadopoulos, Konstantinos Charitakis, Lefkothea Kartasidou, Georgios Kouroupetroglou, Suad Sakalli Gumus, Efstratios Stylianidis, Rainer Stiefelhagen, Karin Müller, Engin Yılmaz, Gerhard Jaworek, Christos Polimeras, Utku Sayin, Nikolaos Oikonomidis, and Nikolaos Lithoxopoulos

Mobility Support for Blind and Partially Sighted People
Obstacle Detection and Avoidance for the Visually Impaired in Indoors
Rabia Jafri and Marwa Mahmoud Khan
System Supporting Independent Walking of the Visually Impaired
Mitsuki Nishikiri, Takehiro Sakai, Hiroaki Kudo, Tetsuya Matsumoto, Yoshinori Takeuchi, and Noboru Ohnishi
Path Planning for a Universal Indoor Navigation System
Elie Kahale, Pierre-Charles Hanse, Valéria Destin, Gérard Uzan, and Jaime Lopez-Krahe
Supporting Pedestrians with Visual Impairment During Road Crossing:
A Mobile Application for Traffic Lights Detection
Sergio Mascetti, Dragan Ahmetovic, Andrea Gerino, Cristian Bernareggi, Mario Busso, and Alessandro Rizzi
Sound of Vision - Spatial Audio Output and Sonification Approaches
Michal Bujacz, Karol Kropidłowski, Gabriel Ivanica, Alin Moldoveanu, Charalampos Saitis, Adam Csapo, György Wersenyi, Simone Spagnol, Omar I. Johannesson, Runar Unnthorsson, Nikolai Rotnicki, and Piotr Witek
The Use of Mobile Devices by Individuals with Special Needs as an Assistive Tool

Mobile Learning for People with Special Needs: Introduction to the Special Thematic Session .................................................. 212
Linda Chmiliar

Parents’ and Teachers’ Perspectives on Using IPads with Students with Developmental Disabilities: Applications for Universal Design for Learning ........................................... 217
Therese M. Cumming and Iva Strnadová

The iPad Helping Preschool Children with Disabilities in Inclusive Classrooms .................................................. 223
Linda Chmiliar

Easy Access to Social Media: Introducing the Mediata-App .................................................. 227
Christian Bühler, Susanne Dirks, and Annika Nietzio

A Tool to Improve Visual Attention and the Acquisition of Meaning for Low-Functioning People .................................................. 234
María Luisa Rodríguez Almendros, Marcelino Cabrera Cuevas, Carlos Rodríguez Domínguez, Tomás Ruiz López, María Bermúdez-Edo, and María José Rodríguez Fórtiz

Mobility Support for People with Motor and Cognitive Disabilities

A Mobile Travel Companion Based on Open Accessibility Data .................................................. 245
Christophe Ponsard, Fabrice Estiévenart, Valery Ramon, Alexandre Rosati, Emilie Goffin, Vincent Snoeck, and Stéphanie Hermans

Mobility Support for People with Dementia .................................................. 253
Reinhard Koutny and Klaus Miesenberger

Community Engagement Strategies for Crowdsourcing Accessibility Information: Paper, Wheelmap-Tags and Mapillary-Walks .................................................. 257
Christian Voigt, Susanne Dobner, Mireia Ferri, Stefan Hahmann, and Karsten Gareis

Sharing Real-World Accessibility Conditions Using a Smartphone Application by a Volunteer Group .................................................. 265
Takahiro Miura, Ken-ichiro Yabu, Takeshi Noro, Tomoko Segawa, Kei Kataoka, Akihito Nishimuta, Masaya Sanmonji, Atsushi Hiyama, Michitaka Hirose, and Tohru Ifukube

Development and Evaluation of Navigation System with Voice and Vibration Output Specialized for Persons with Higher Brain Dysfunction .................................................. 273
Akihiko Hanafusa, Tsuyoshi Nojiri, and Tsuyoshi Nakayama
Towards e-Inclusion for People with Intellectual Disabilities

Towards e-Inclusion for People with Intellectual Disabilities: Introduction to the Special Thematic Session

Cordula Edler

Criteria of Barrier-Free Websites for the Vocational Participation of People with Cognitive Disabilities. An Expert Survey Within the Project “Online-Dabei”

Elena Brinkmann, Lena Bergs, Marie Heide, and Mathilde Niehaus

Easy Reader – or the Importance of Being Understood

Peter Heumader, Cordula Edler, Klaus Miesenberger, and Andrea Petz

Potentials of Digital Technology for Participation of Special Needs Children in Kindergarten

Isabel Zorn, Jennifer Justino, Alexandra Schneider, and Jennifer Schönenberg

Reordering Symbols: A Step Towards a Symbol to Arabic Text Translator

Lama Alzaben, Mike Wald, and E.A. Draffan

SAMi: An Accessible Web Application Solution for Video Search for People with Intellectual Disabilities

Tânia Rocha, Hugo Paredes, João Barroso, and Maximino Bessa

Target Group Questionnaire in the “ISG for Competence” Project

Szilvia Paxian, Veronika Szücs, Shervin Shirmohhamadi, Boris Aberšek, Andrean Lazarov, Karel Van Isacker, and Cecilia Sik-Lanyi

The Development and Evaluation of an Assistance System for Manual Order Picking - Called Pick-by-Projection - with Employees with Cognitive Disabilities

Andreas Baechler, Liane Baechler, Sven Autenrieth, Peter Kurtz, Georg Kruell, Thomas Hoerz, and Thomas Heidenreich

The Use and Impact of an Assistance System for Supporting Participation in Employment for Individuals with Cognitive Disabilities

Liane Baechler, Andreas Baechler, Markus Funk, Sven Autenrieth, Georg Kruell, Thomas Hoerz, and Thomas Heidenreich
AT and Inclusion of People with Autism or Dyslexia

Internal Validity in Experiments for Typefaces for People with Dyslexia: A Literature Review .................................................. 335

Trenton Schulz

Characterization of Programmers with Dyslexia .......................................................... 339

José L. Fuertes, Luis F. González, and Loïc Martínez

What Technology for Autism Needs to be Invented? Idea Generation from the Autism Community via the ASCmeI.T. App ................................................. 343

Sarah Parsons, Nicola Yuill, Judith Good, Mark Brosnan, Lisa Austin, Clarence Singleton, Benoît Bossavit, and Barnabear

Using Mind Mapping Software to Initiate Writing and Organizing Ideas for Students with SLD and ADHD .................................................. 351

Betty Shrieber

Data Quality as a Bottleneck in Developing a Social-Serious-Game-Based Multi-modal System for Early Screening for ‘High Functioning’ Cases of Autism Spectrum Condition .................................................. 358

Miklos Gyori, Zsófia Borsos, Krisztina Stefanik, and Judit Csákvári

Interpersonal Distance and Face-to-face Behavior During Therapeutic Activities for Children with ASD .................................................. 367

Airi Tsuji, Soichiro Matsuda, and Kenji Suzuki

AT and Inclusion of Deaf and Hard of Hearing People

Support System for Lecture Captioning Using Keyword Detection by Automatic Speech Recognition .................................................. 377

Naofumi Ikeda, Yoshinori Takeuchi, Tetsuya Matsumoto, Hiroaki Kudo, and Noboru Ohnishi

Compensating Cocktail Party Noise with Binaural Spatial Segregation on a Novel Device Targeting Partial Hearing Loss ................................................. 384

Luca Giuliani, Sara Sansalone, Stefania Repetto, Federico Traverso, and Luca Brayda

CoUnSiL: Collaborative Universe for Remote Interpreting of Sign Language in Higher Education .................................................. 392

Vít Rusňák, Pavel Troubil, Svatoslav Ondra, Tomáš Sklenák, Desana Daxnerová, Eva Hladká, Pavel Kajaba, Jaromír Kala, Matej Minárik, Peter Novák, and Christoph Damm

Classifiers in Arab Gloss Annotation System for Arabic Sign Language .................................................. 400

Nadia Aouiti and Mohamed Jemni
Image-Based Approach for Generating Facial Expressions
Ibtissem Talbi, Oussama El Ghoul, and Mohamed Jemni

Developing eLecture Materials for Hearing Impaired Students and Researchers: Designing Multiple-Video Programs and Usability Assessment
Ritsuko Kikusawa, Motoko Okumoto, Takuya Kubo, and Laura Rodrigo

Effect of Vibration on Listening Sound for a Person with Hearing Loss
Junichi Kanebako, Toshimasa Yamanaka, and Miki Namatame

Designing a Collaborative Interaction Experience for a Puppet Show System for Hearing-Impaired Children
Ryohei Egusa, Tsugunosuke Sakai, Haruya Tamaki, Fusako Kusunoki, Miki Namatame, Hiroshi Mizoguchi, and Shigenori Inagaki

SingleScreenFocus for Deaf and Hard of Hearing Students
Raja S. Kushalnagar, Poorna Kushalnagar, and Fadi Haddad

A Web Application for Geolocalized Signs in Synthesized Swiss German Sign Language
Anna Jancso, Xi Rao, Johannes Graën, and Sarah Ebling

Accessible Computer Input

Evaluation of a Mobile Head-Tracker Interface for Accessibility
Maria Francesca Roig-Maimó, Cristina Manresa-Yee, Javier Varona, and I. Scott MacKenzie

Replacement of the Standard Computer Keyboard and Mouse by Eye Blinks
Muhammad Bilal Saif and Torsten Felzer

SWIFT: A Short Word Solution for Fast Typing
Philippe Roussille and Mathieu Raynal

An Empirical Evaluation of MoonTouch: A Soft Keyboard for Visually Impaired People
Saber Heni, Wajih Abdallah, Dominique Archambault, Gérard Uzan, and Mohamed Salim Bouhlel

Zoning-Based Gesture Recognition to Enable a Mobile Lorm Trainer
Michael Schmidt, Cathleen Bank, and Gerhard Weber

HandiMathKey: Mathematical Keyboard for Disabled Person
Elodie Bertrand, Damien Sauzin, Frédéric Vella, Nathalie Dubus, and Nadine Vigouroux
A Study of an Intention Communication Assisting System
Using Eye Movement .................................................. 495
Shogo Matsuno, Yuta Ito, Naoaki Itakura, Tota Mizuno,
and Kazuyuki Mito

A Review of Computer-Based Gesture Interaction Methods for Supporting
Disabled People with Special Needs ............................... 503
Chutisant Kerdvibulvech

Optimizing Vocabulary Modeling for Dysarthric Speech Recognition .... 507
Minsoo Na and Minhwa Chung

Comparison of Two Methods to Control the Mouse Using a Keypad .... 511
Torsten Felzer, Ian Scott MacKenzie, and John Magee

AT and Rehabilitation for People with Motor and Mobility Disabilities

Kalman-Based Approach to Bladder Volume Estimation for People
with Neurogenic Dysfunction of the Urinary Bladder ............... 521
Alessandro Palla, Claudio Crema, Luca Fanucci, and Paolo Bellagente

Sound Feedback Assessment for Upper Limb Rehabilitation
Using a Multimodal Guidance System ................................ 529
Mario Covarrubias Rodriguez, Mauro Rossini, Giandomenico Caruso,
Gianluca Samali, Chiara Giovananza, Franco Molteni,
and Monica Bordegoni

Personal Mobility Vehicle for Assisting Short-Range Transportation .... 537
Yosshiyuki Takahashi

Multimodal Sequential Modeling and Recognition of Human Activities .... 541
Mouna Selmi and Mounim A. El-Yacoubi

Android Games for Developing Fine Coordination of Movement Skills .... 549
Tibor Guzsvinecz, Veronika Szücs, Szilvia Paxian, and Cecilia Sik Lanyi

HCI, AT and ICT for Blind and Partially Sighted People

Extending the Technology Enhanced Accessible Interaction Framework
Method for Thai Visually Impaired People .......................... 555
Kewalin Angkananon and Mike Wald

Types of Problems Elicited by Verbal Protocols for Blind
and Sighted Participants ................................................. 560
Andreas Savva, Helen Petrie, and Christopher Power

Multimodal Attention Stimulator ...................................... 568
Andrzej Czyzewski, Bozena Kostek, and Lukasz Kosikowski
Assessing Braille Input Efficiency on Mobile Devices ................. 572
Norbert Márkus, Szabolcs Malik, and András Arató

Smart Glasses for the Visually Impaired People ....................... 579
Esra Ali Hassan and Tong Boon Tang

EasyTrans: Accessible Translation System for Blind Translators .......... 583
Dina Al-Bassam, Hessah Alotaibi, Samira Alotaibi, and Hend S. Al-Khalifa

An Accessible Environment to Integrate Blind Participants into Brainstorming Sessions: User Studies ......................... 587
Stephan Pölzer, Andreas Kunz, Ali Alavi, and Klaus Miesenberger

Elements of Adaptation in Ambient User Interfaces .................. 594
Laura Burzagli, Fabio Gori, Paolo Baronti, Marco Billi, and Pier Luigi Emiliani

Erratum to: Experimenting with Tactile Sense and Kinesthetic Sense Assisting System for Blind Education ......................... E1
Junji Onishi, Tadahiro Sakai, Msatsugu Sakajiri, Akihiro Ogata, Takahiro Miura, Takuya Handa, Nobuyuki Hiruma, Toshihiro Shimizu, and Tsukasa Ono

Author Index ............................................. 603
Contents – Part I

Art Karshmer Lectures in Access to Mathematics, Science and Engineering

Art Karshmer Lectures in Access to Mathematics, Science and Engineering:
Introduction to the Special Thematic Session ............................... 2

Dominique Archambault, Katsuhito Yamaguchi,
Georgios Kouroupetroglou, and Klaus Miesenberger

Artificial Neural Networks and Fuzzy Logic for Recognizing Alphabet
Characters and Mathematical Symbols ........................................... 7

Giuseppe Airò Farulla, Tiziana Armano, Anna Capietto, Nadir Murru,
and Rosaria Rossini

Braille Math Extension to RoboBraille: A Universal Software Solution
for Converting Math into Braille .................................................. 15

Vlad Paul Cosma, Tanja Stevns, and Lars Ballieu Christensen

Analysis of Implicit Didactics in Math Schoolbooks for Interactive
Non-visual User Interface Development ......................................... 19

Prajaks Jitngernmadan, Andrea Petz, Bernhard Stöger,
and Klaus Miesenberger

An Evaluation Methodology of Math-to-Speech in Non-English DAISY
Digital Talking Books .................................................................. 27

Paraskevi Riga, Georgios Kouroupetroglou,
and Polyxeni-Parthena Ioannidou

Recognition of E-Born PDF Including Mathematical Formulas .......... 35

Masakazu Suzuki and Katsuhito Yamaguchi

Polyfilling Accessible Chemistry Diagrams .................................... 43

Volker Sorge

Tangible Programming Gimmick Using RFID Systems Considering
the Use of Visually Impairments ...................................................... 51

Tatsuo Motoyoshi, Naoki Tetsumura, Hiroyuki Masuta,
Ken’ihiçi Koyanagi, Toru Oshima, and Hiroshi Kawakami

A Study of Speech Versus Braille and Large Print
of Mathematical Expressions ....................................................... 59

Neil Soiffer

Guidelines for Accessible Textual UML Modeling Notations ............ 67

Vanessa Petrausch, Stephan Seifermann, and Karin Müller
Technology for Inclusion and Participation

Technology for Inclusion and Participation: Introduction to the Special Thematic Session

Christian Bühler and Bastian Pelka

Co-creating an Online TimeBank for Inclusive Research

Sarah Parsons, Andrew Power, Melanie Nind, Ken Meacham, Clare Hooper, Anne Collins, Mal Cansdale, and Alan Armstrong

Implementing UNCRPD – Strategies of Accessibility Promotion and Assistive Technology Transfer in North Rhine-Westphalia

Michael Hubert, Christian Bühler, and Wolfgang Schmitz

Developing a Technology-Based Speech Intervention for Acquired Dysarthria: A Psychological Approach

Ute Ritterfeld, Juliane Muehlhaus, Hendrike Frieg, and Kerstin Bilda

Re-thinking Assistive Technology Service Delivery Models in the Light of the UN Convention

Renzo Andrich

Standards Related to eAccessibility and eInclusion: Dimensions of Interoperability Based on Standards with Respect to eAccessibility and eInclusion

Christian Galinski and Blanca Stella Giraldo Perez

Fostering the Development of Inclusively Minded Engineers

Seiichiro Miura, Naohiro Hayashi, Sakiko Ogoshi, Hitoshi Nishi, Takashi Yoshioka, Yutaka Yamaguchi, and Yasuhiro Ogoshi

Cloud Computing in European Schools – The Impact on Inclusive Education

Ingo Karl Bosse

Methodology for Universal Design of ITs; Epistemologies Among Norwegian Experts

Miriam Eileen Nes Begnum

Using ICT and Quality of Life: Comparing Persons with and Without Disabilities

Djordje M. Kadijevich, Gordana Odovic, and Dejan Maslikovic

The Use of Working Prototypes for Participatory Design with People with Disabilities

Brandon Haworth, Muhammad Usman, Melanie Baljko, and Foad Hamidi
Supported Employment – Electronic Job-Coach (EJO) ........................................ 142
Carsten Brausch, Christian Bühlner, Andreas Feldmann, and Miriam Padberg

Mobile Apps and Platforms

Mobile Apps and Platforms: Introduction to the Special Thematic Session .... 152
Marion Hersh and Alireza Darvishy

Can Visually Impaired Smartphone Users Correctly Manipulate Tiny Screen Keyboards Under a Screen Reader Condition? ..................... 157
Takashi Ohashi, Takahiro Miura, Masatsugu Sakajiri, Junji Onishi, and Tsukasa Ono

Working with Frail, Elderly EVA Users to Determine Ways to Support Agency in Single Switch Connectivity with Mobile Technologies .... 165
Lawrence Kwok, Margot Whitfield, Sander Fels-Leung, Mauricio Meza, and Deborah Fels

Towards a Natural User Interface to Support People with Visual Impairments in Detecting Colors ................................ 171
Sergio Mascetti, Chiara Rossetti, Andrea Gerino, Cristian Bernareggi, Lorenzo Picinali, and Alessandro Rizzi

Cognitive Accessibility to Mobile ICT ................................................................. 179
Martin Böcker, Nikolaos Floratos, Loïc Martínez, Mike Pluke, Bruno Von Niman, and Gill Whitney

What Do Low-Vision Users Really Want from Smart Glasses? Faces, Text and Perhaps No Glasses at All ............................. 187
Frode Eika Sandnes

Accessibility of Web and Graphics

Image Processing and Pattern Recognition Tools for the Automatic Image Transcription ......................................................... 197
Zehira Haddad, Yong Chen, and Jaime Lopez Krahe

Generating Image Descriptions for SmartArts ............................................. 204
Jens Voegler, Julia Krause, and Gerhard Weber

Mobile Interactive Image Sonification for the Blind ............................... 212
Torsten Wörtwein, Boris Schauerte, Karin Müller, and Rainer Stiefelhagen

Roopa Bose and Helmut Jürgensen
LiveDescribe Web Redefining What and How Entertainment Content Can Be Accessible to Blind and Low Vision Audiences. ................................. 224
Margot Whitfield, Raza Mir Ali, and Deborah Fels

Insights into Internet Privacy for Visually Impaired and Blind People ........ 231
Georg Regal, Elke Mattheiss, Marc Busch, and Manfred Tscheligi

Understanding How People with Cerebral Palsy Interact with the Web 2.0 . . 239
Leticia Seixas Pereira and Dominique Archambault

Developing a Framework for Localised Web Accessibility Guidelines for University Websites in Saudi Arabia ..................... 243
Asmaa Alayed, Mike Wald, and E.A. Draffan

Towards Accessible Innovative Assessment Items .............................. 251
Eric G. Hansen, Carlos Cavalie, Teresa King, Mark T. Hakkinen, Jason J. White, and Jennifer Grant

Web Page Clustering for More Efficient Website Accessibility Evaluations. . . 259
Justyna Mucha, Mikael Snaprud, and Annika Nietzio

Ambient Assisted Living (AAL) for Aging and Disability

SEAMPAT: An ICT Platform for Medication Reconciliation with Active Patient Involvement. .............................................................. 269
Valéry Ramon, Ravi Ramdoyal, Sophie Marien, Arnaud Michot, Jimmy Nsenga, Gustavo Ospina, Fabian Steels, Quentin Boucher, Delphine Legrand, Christine Burnet, Perrine Vanmerbeek, and Anne Spinewine

BRELOMATE - A Distributed, Multi-device Platform for Online Information, Communication and Gaming Services Among the Elderly .... 277
Jakob Doppler, Sabine Sommer, Christian Gradl, and Gernot Rottermanner

Electronic Medication Dispensers Finding the Right Users – A Pilot Study in a Norwegian Municipality Home Care Service ..................... 281
Ingrid S. Svagård and Elin S. Boysen

Multidimensional Observation Methodology for the Elderly in an Ambient Digital Environment ......................................................... 285
Adrien Van den Bossche, Eric Campo, Jenny Duchier, Elizabeth Bougeois, Mathilde Blanc Machado, Thierry Val, Frédéric Vella, and Nadine Vigouroux
An Exploratory Framework Assessing Intrinsic and Extrinsic Motivators Related to Mobile Device Applications and Attributes for the Canadian Seniors ......................................................... 293
   Susan E. Reid, Bessam Abdulrazak, and Monica Alas

One Size Does Not Fit All: Design and Implementation Considerations When Introducing Touch Based Infotainment Systems to Nursing Home Residents ......................................................... 302
   Øystein Dale, Elin Sundby Boysen, and Ingrid Svagård

Support Services for Informal Caregivers: Survey with Providers in Austria ................................................................. 310
   Susanne Hensely-Schinkinger

AAL-Case Management: A Key to Successful Service Provision ................................................................. 314
   Sabine Katzmaier

What People with Dementia Want: Designing MARIO an Acceptable Robot Companion ................................................................. 318
   Dympna Casey, Heike Felzmann, Geoff Pegman,
   Christos Kouroupetroglou, Kathy Murphy, Adamantios Koumpis,
   and Sally Whelan

The EnrichMe Project: A Robotic Solution for Independence and Active Aging of Elderly People with MCI ................................................................. 326
   Claudia Salatino, Valerio Gower, Meftah Ghrissi, Adriana Tapus,
   Katarzyna Wieczorowska-Tobis, Aleksandra Suwalska, Paolo Barattini,
   Roberto Rosso, Giulia Munaro, Nicola Bellotto,
   and Herjan van den Heuvel

Walking Aid Identification Using Wearables ................................................................. 335
   Thomas Moder, Karin Wisiol, and Manfred Wieser

How Can We Develop AAC for Dementia? ................................................................. 342
   John L. Arnott and Norman Alm

The Impact of PDF/UA on Accessible PDF

The Impact of PDF/UA on Accessible PDF: Introduction to the Special Thematic Session ................................................................. 352
   Olaf Drümmer

Are PDFs an Accessible Solution? ................................................................. 355
   Gian Wild and Daniel Craddock

A Simple Viewer and Editor of Sound-Embedded PDF for Elementary School Students with Print Disabilities ................................................................. 359
   Yoshiaki Tani, Takuya Takaira, and Akio Fujiyoshi
Automatic Paragraph Detection for Accessible PDF Documents .......... 367
    Alireza Darvishy, Mark Nevill, and Hans-Peter Hutter

PDF/UA and the User Experience Survey ............................... 373
    Karen McCall

Standards, Tools and Procedures in Accessible eBook Production

Standards, Tools and Procedures in Accessible eBook Production:
Introduction to the Special Thematic Session ......................... 378
    Reinhard Ruemer, Georgios Kouroupetroglou, Tomas Murillo-Morales, and Klaus Miesenberger

Development of a Unified Production System for Various Types of Accessible Textbooks ....................................... 381
    Takuya Takaira, Yoshiaki Tani, and Akio Fujiyoshi

RISE eBooks: Leveraging Off-the-Shelf Software Components in Support of Deaf Literacy ........................................... 389
    Riley Collins, Gene Mirus, and Donna Jo Napoli

A LaTeX to Braille Conversion Tool for Creating Accessible Schoolbooks in Austria ..................................................... 397
    Tomás Murillo-Morales, Klaus Miesenberger, and Reinhard Ruemer

Practical Evaluation of DaisyRings: Text-to-Speech-Based DAISY Content Creation System .................................. 401
    Kosei Fume, Yuka Kuroda, Taira Ashikawa, and Masahiro Morita

HERMOPHILOS: A Web-Based Information System for the Workflow Management and Delivery of Accessible eTextbooks ...................... 409
    Alexandros Pino, Georgios Kouroupetroglou, and Paraskevi Riga

Universally Accessible Figures ............................................. 417
    John A. Gardner

Accessible eLearning - eLearning for Accessibility/AT

Accessible eLearning - eLearning for Accessibility/AT: Introduction to the Special Thematic Session .......................... 422
    E.A. Draffan and Peter Heumader

A Personal Reflection on Developing a Digital Accessibility MOOC Compared to Developing a Traditional Course .............. 425
    Mike Wald
ECDL® PD: 15 Years Later ....................................................... 429
Andrea Petz and Klaus Miesenberger

How Accessible Are MOOCs to the Elderly?: A Case Study on a MOOC Demo Course ............................................................. 437
Way Kiat Bong and Weiqin Chen

OLA! A Scenario-Based Approach to Enhance Open Learning Through Accessibility ................................................................. 445
Tim Coughlan, Alejandro Rodriguez-Ascaso, Francisco Iniesta, and Anne Jelfs

Teaching Accessibility with Personas ........................................ 453
Claudia Loitsch, Gerhard Weber, and Jens Voegler

Abi James, E.A. Draffan, and Mike Wald

Inclusive Settings, Pedagogies and Approaches in ICT-Based Learning for Disabled and Non-disabled People

Inclusive Settings, Pedagogies and Approaches in ICT Based Learning for Disabled and Non-disabled People: Introduction to the Special Thematic Session ......................................................... 470
Marion Hersh

Designing Effective Learning Technologies for Autistic People ........ 475
Marion Hersh

Efficacy of Tablets for Students with Learning Difficulties Studying Concepts in Geometry ......................................................... 483
Betty Shrieber and David Eldar

Using Biometrics to Support Affective eLearning for Users with Special Needs ................................................................. 487
Ian Pitt, Tracey Mehigan, and Katie Crowley

Haptic Models of Arrays Through 3D Printing for Computer Science Education ................................................................. 491
Nicola Papazafiropulos, Luca Fanucci, Barbara Leporini, Susanna Pelagatti, and Roberto Roncella

Digital Games Accessibility

Design of a Curriculum Framework for Raising Awareness of Game Accessibility ................................................................. 501
Thomas Westin and Jérôme Dupire
Identifying Existing, Accessible Touchscreen Games for People Living with Dementia

Phil Joddrell, Alexandra Hernandez, and Arlene J. Astell

The Role of Small Robots in Designed Play Workshops in Centers of Adults with Cerebral Palsy

Isabel M. Gómez, Rubén Rodríguez, Juan Jesús Otero, Manuel Merino, Alberto J. Molina, and Rafael Cabrera

How to Control a Mobile Game: A Comparison of Various Approaches for Visually Impaired People

Krzysztof Dobosz and Jakub Ptak

Training Working Memory in Elderly People with a Computer-Based Tool

Sandra Rute-Pérez, Carlos Rodríguez-Domínguez, María José Rodríguez-Fortiz, María Visitación Hurtado-Torres, and Alfonso Caracuel

Audible Mapper & ShadowRine: Development of Map Editor Using only Sound in Accessible Game for Blind Users, and Accessible Action RPG for Visually Impaired Gamers

Masaki Matsuo, Takahiro Miura, Masatsugu Sakajiri, Junji Onishi, and Tsukasa Ono

Memory Game and Special HCI Device in Stroke Therapy

Máté Godár, Veronika Szücs, and Cecilia Sik-Lanyi

User Experience and Emotions for Accessibility (UEE4A)

User Experience and Emotions for Accessibility: Introduction to the Special Thematic Session

Yehya Mohamad, Gaby Nordbrock, Henrike Suzuki, and Carlos Velasco

A Smart Clothe for ECG Monitoring of Children with Autism Spectrum Disorders

Kanako Takahashi, Soichiro Matsuda, and Kenji Suzuki

Study on Elicitation and Detection of Emotional States with Disabled Users

Yehya Mohamad, Gaby Nordbrock, Henrike Gappa, and Carlos Velasco

Usability Evaluation of Accessible Complex Graphs

Dimitris Spiliotopoulos, Despoina Antonakaki, Sotiris Ioannidis, and Paraskevi Fragopoulou

Author Index
Computers Helping People with Special Needs
Miesenberger, K.; Bühler, C.; Penaz, P. (Eds.)
2016, XXX, 608 p. 208 illus., Softcover
ISBN: 978-3-319-41266-5