### Contents

1. **Introduction to: Arts, Research, Innovation, and Society (ARIS)**
   - Gerald Bast, Elias G. Carayannis, and David F.J. Campbell
   - Page 1

2. **Fighting Creative Illiteracy**
   - Gerald Bast
   - Page 5

3. **Art and Artistic Research in Quadruple and Quintuple Helix Innovation Systems**
   - Elias G. Carayannis and David F.J. Campbell
   - Page 29

4. **The Culture of Information and the Information of Culture**
   - Elias G. Carayannis, Denisa Popescu, and Ali Pirzadeh
   - Page 53

5. **Art, Research and Society: New Ecology: The Affective Power**
   - Vivienne Wang
   - Page 75

6. **Crossing Thresholds: Artistic Practice in Times of Research**
   - Richard Jochum
   - Page 101

7. **A 3D “T-shaped” Design Education Framework**
   - Yongqi Lou and Jin Ma
   - Page 123

8. **The Heterodox Pedagogy: Hackerspaces and Collaborative Education in Design**
   - Mitchell Joachim and Maria Aiolova
   - Page 137

9. **The Noetic Turn: From Language-Based to Tool-Based Knowledge Trees**
   - Peter Weibel
   - Page 155

    - Anthony Dunne and Fiona Raby
    - Page 177
Giaco Schiesser

12 Thinking Out of the Urban Design Toolbox .......................... 211
Anton Falkeis

13 Heterotopoetic ................................................................. 223
Alexander Damianisch

14 Art and Design as Social Fabric ........................................... 229
Ruth Mateus-Berr

15 Provocation as a Constructive Element in the Arts and in Education to Foster Societal Development and Innovation: Experience and Knowledge as Forms of Social Relations ........ 269
Barbara Putz-Plecko

16 Arts, Research, Innovation, and Society (ARIS): Conclusion ........ 287
Elias G. Carayannis, Gerald Bast, and David F.J. Campbell

Index ...................................................................................... 295