## Contents

1. **The Role of Mid-Level Shape Priors in Perceptual Grouping and Image Abstraction** ......................................................... 1
   Sven J. Dickinson, Alex Levinshtein, Pablo Sala, and Cristian Sminchisescu

2. **Symmetry Is the *sine qua non* of Shape** .......................................... 21
   Yunfeng Li, Tadamasa Sawada, Yun Shi, Robert M. Steinman, and Zygmunt Pizlo

3. **Flux Graphs for 2D Shape Analysis** .................................................. 41
   Morteza Rezanejad and Kaleem Siddiqi

4. **An Integrated Bayesian Approach to Shape Representation and Perceptual Organization** .................................................. 55
   Jacob Feldman, Manish Singh, Erica Briscoe, Vicky Froyen, Seha Kim, and John Wilder

5. **Perceptual Organization of Shape** ..................................................... 71
   James H. Elder

6. **Two-Dimensional Shape as a Mid-Level Vision Gestalt** ......................... 85
   Johan Wagemans

7. **Shape Priors for Image Segmentation** .................................................. 103
   Daniel Cremers

8. **Observations on Shape-from-Shading in Humans** ..................................... 119
   Andrew J. Schofield, Peng Sun, and Giacomo Mazzilli

9. **Deformations and Lighting** .............................................................. 133
   David Jacobs, Anne Jorstad, and Alain Trouvé

10. **The Shape of Space** ................................................................. 145
    Jan Koenderink and Andrea van Doorn

ix
11 The Visual Hierarchy Mirage: Seeing Trees in a Graph ............... 157
Steven W. Zucker

12 Natural Selection and Shape Perception ........................ 171
Manish Singh and Donald D. Hoffman

13 Shape as an Emergent Property ................................. 187
Ian H. Jermyn

14 Representing 3D Shape and Location ............................ 201
Andrew Glennerster

15 Joint Registration and Shape Analysis of Curves and Surfaces ... 213
Jingyong Su, Sebastian Kurtek, and Anuj Srivastava

16 The Statistics of Shape, Reflectance, and Lighting in Real-World
Scenes ......................................................... 225
Richard F. Murray

17 Structure vs. Appearance and 3D vs. 2D? A Numeric Answer .... 237
Wenze Hu, Zhangzhang Si, and Song-Chun Zhu

18 Challenges in Understanding Visual Shape Perception and
Representation: Bridging Subsymbolic and Symbolic Coding ... 249
Philip J. Kellman, Patrick Garrigan, and Gennady Erlikhman

19 3D Face Reconstruction from Single Two-Tone and Color Images 275
Ira Kemelmacher-Shlizerman, Ronen Basri, and Boaz Nadler

20 Perception and Action Without Veridical Metric Reconstruction:
An Affine Approach ............................................ 285
Fulvio Domini and Corrado Caudek

21 A Stochastic Grammar for Natural Shapes ......................... 299
Pedro F. Felzenszwalb

22 Hard-Wired and Plastic Mechanisms in 3-D Shape Perception ... 311
Qasim Zaidi, Andrea Li, Carson Wong, Elias H. Cohen, and Xin Meng

23 Holistic Shape Recognition: Where-to-Look and How-to-Look ... 339
Jianbo Shi

24 Shape Processing as Inherently Three-Dimensional .............. 357
Christopher W. Tyler

25 The Role of Shape in Visual Recognition .......................... 373
Björn Ommer

26 Human Object Recognition: Appearance vs. Shape ............. 387
Irving Biederman

27 Shape-Based Object Discovery in Images ......................... 399
Sinisa Todorovic and Nadia Payet
<table>
<thead>
<tr>
<th>Chapter</th>
<th>Title</th>
<th>Authors</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>28</td>
<td>Schema-Driven Influences in Recovering 3-D Shape from Motion in Human and Computer Vision</td>
<td>Thomas V. Papathomas and Doug DeCarlo</td>
<td>413</td>
</tr>
<tr>
<td>29</td>
<td>Detecting, Representing and Attending to Visual Shape</td>
<td>Antonio J. Rodríguez-Sánchez, Gregory L. Dudek, and John K. Tsotsos</td>
<td>429</td>
</tr>
<tr>
<td>30</td>
<td>Toward a Dynamical View of Object Perception</td>
<td>Mary A. Peterson and Laura Cacciamani</td>
<td>443</td>
</tr>
<tr>
<td>31</td>
<td>Modeling Shapes with Higher-Order Graphs: Methodology and Applications</td>
<td>Chaohui Wang, Yun Zeng, Dimitris Samaras, and Nikos Paragios</td>
<td>459</td>
</tr>
<tr>
<td>32</td>
<td>Multisensory Shape Processing</td>
<td>Christian Wallraven</td>
<td>473</td>
</tr>
<tr>
<td>33</td>
<td>Shape-Based Instance Detection Under Arbitrary Viewpoint</td>
<td>Edward Hsiao and Martial Hebert</td>
<td>485</td>
</tr>
<tr>
<td></td>
<td>Index</td>
<td></td>
<td>497</td>
</tr>
</tbody>
</table>
Shape Perception in Human and Computer Vision
An Interdisciplinary Perspective
Dickinson, S.; Pizlo, Z. (Eds.)
2013, XVII, 502 p., Hardcover
ISBN: 978-1-4471-5194-4