# Contents

1  Introduction—The Best Is Yet to Come  ........................................... 1  
John Dill, Rae Earnshaw, David Kasik, John Vince, and Pak Chung Wong  

Part I  Evolving a Vision  

2  An Illuminated Path: The Impact of the Work of Jim Thomas  .......... 9  
Chaomei Chen, Haiyan Hou, Zhigang Hu, and Shengbo Liu  

3  The Evolving Leadership Path of Visual Analytics  ........................ 31  
Mike Kluse, Anthony Peurrung, and Deborah Gracio  

Part II  Visual Analytics and Visualization  

4  Visual Search and Analysis in Complex Information Spaces—  
    Approaches and Research Challenges  .................................... 45  

5  Dynamic Visual Analytics—Facing the Real-Time Challenge  .......... 69  
Florian Mansmann, Fabian Fischer, and Daniel A. Keim  

6  A Review of Uncertainty in Data Visualization  ............................ 81  
Ken Brodlie, Rodolfo Allendes Osorio, and Adriano Lopes  

7  How to Draw a Graph, Revisited  ................................................. 111  
Peter Eades and Seok-Hee Hong  

8  Using Extruded Volumes to Visualize Time-Series Datasets  .......... 127  
Nick Schultz and Mike Bailey  

9  Event Structuring as a General Approach to Building Knowledge  
    in Time-Based Collections  ................................................. 149  
William Ribarsky, Zachary Wartell, and Wenwen Dou  

10 A Visual Analytics Approach for Protein Disorder Prediction ........ 163  
Jaegul Choo, Fuxin Li, Keehyoung Joo, and Haesun Park  

xiii
11 Visual Storytelling in Education Applied to Spatial-Temporal Multivariate Statistics Data ................................. 175 Patrik Lundblad and Mikael Jern

Part III Interaction and User Interfaces

12 Top Ten Interaction Challenges in Extreme-Scale Visual Analytics .......................... 197 Pak Chung Wong, Han-Wei Shen, and Chaomei Chen

13 GUI 4D—The Role and the Impact of Visual, Multimedia and Multilingual User Interfaces in ICT Applications and Services for Users Coming from the Bottom of the Pyramid—First Concepts, Prototypes and Experiences ........................................... 209 G. Baduza, J.H.P. Eloff, D. Kok, J. Encarnação, C. Merz, and M. Przewloka

14 Emotion in Human-Computer Interaction .................................................. 239 Christian Peter and Bodo Urban

15 Applying Artistic Color Theories to Visualization ........................................... 263 Theresa-Marie Rhyne

16 e-Culture and m-Culture: The Way that Electronic, Computing and Mobile Devices are Changing the Nature of Art, Design and Culture 285 Stuart Cunningham and Peter S. Excell

Part IV Modeling and Geometry

17 Shape Identification in Temporal Data Sets .................................................. 305 Machon Gregory and Ben Shneiderman

18 SSD-C: Smooth Signed Distance Colored Surface Reconstruction .................. 323 Fatih Calakli and Gabriel Taubin

19 Geometric Issues of Object Manipulation in Task Animation and Virtual Reality ......................................................... 339 Daniel Thalmann

20 An Analytical Approach to Dynamic Skin Deformation of Character Animation ......................................................... 363 L.H. You, H. Ugail, X.Y. You, and Jian J. Zhang

Part V Architecture and Displays

21 The New Visualization Engine—The Heterogeneous Processor Unit .............. 377 Jon Peddie

22 Smart Cloud Computing ................................................................................. 397 Toshiyasu L. Kunii

23 Visualization Surfaces .................................................................................. 417 Turner Whitted and Steven Drucker
## Part VI Virtual Reality and Augmented Reality

24 The Development of Mobile Augmented Reality .......................... 431
   Lawrence J. Rosenblum, Steven K. Feiner, Simon J. Julier, 
   J. Edward Swan II, and Mark A. Livingston

25 Multimodal Interfaces for Augmented Reality .......................... 449
   Mark Billinghurst and Minkyung Lee

## Part VII Technology Transfer

26 Knowledge Exchange, Technology Transfer and the Academy ............. 469
   Rae Earnshaw

27 Discovering and Transitioning Technology ................................ 481
   John Dill and David J. Kasik

28 Technology Transfer at IBBT-EDM: Case Study in the Computer 
   Graphics Domain ......................................................... 499
   Fabian Di Fiore, Eddy Flerackers, and Frank Van Reeth

29 Building Adoption of Visual Analytics Software .......................... 509
   Nancy Chinchor, Kristin Cook, and Jean Scholtz

Author Index ............................................................. 531
Expanding the Frontiers of Visual Analytics and Visualization

Dill, J.; Earnshaw, R.; Kasik, D.; Vince, J.; Wong, P.C. (Eds.)

2012, XLVII, 531 p., Hardcover

ISBN: 978-1-4471-2803-8